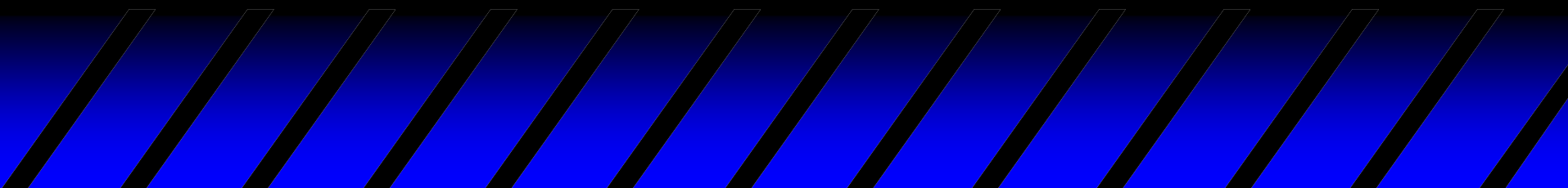


# Information in Competitive Markets

- ◆ In purely competitive markets all agents are fully informed about traded commodities and other aspects of the market.
- ◆ What about markets for medical services, or insurance, or used cars?

# Asymmetric Information in Markets

- ◆ **A doctor knows more about medical services than does the buyer.**
  - ◆ **An insurance buyer knows more about his riskiness than does the seller.**
  - ◆ **A used car's owner knows more about it than does a potential buyer.**
- 

# Asymmetric Information in Markets

- ◆ Markets with one side or/and the other imperfectly informed are markets with **imperfect information**.
- ◆ Imperfectly informed markets with one side better informed than the other are markets with **asymmetric information**.

# Asymmetric Information in Markets

- ◆ In what ways can asymmetric information affect the functioning of a market?
- ◆ Four applications will be considered:
  - adverse selection
  - signaling
  - moral hazard
  - incentives contracting.

# Adverse Selection

- ◆ Consider a used car market.
- ◆ Two types of cars; “lemons” and “peaches”.
- ◆ Each lemon seller will accept \$1,000; a buyer will pay at most \$1,200.
- ◆ Each peach seller will accept \$2,000; a buyer will pay at most \$2,400.

# Adverse Selection

- ◆ If every buyer can tell a peach from a lemon, then lemons sell for between \$1,000 and \$1,200, and peaches sell for between \$2,000 and \$2,400.
- ◆ Gains-to-trade are generated when buyers are well informed.

# Adverse Selection

- ◆ **Suppose no buyer can tell a peach from a lemon before buying.**
- ◆ **What is the most a buyer will pay for any car?**

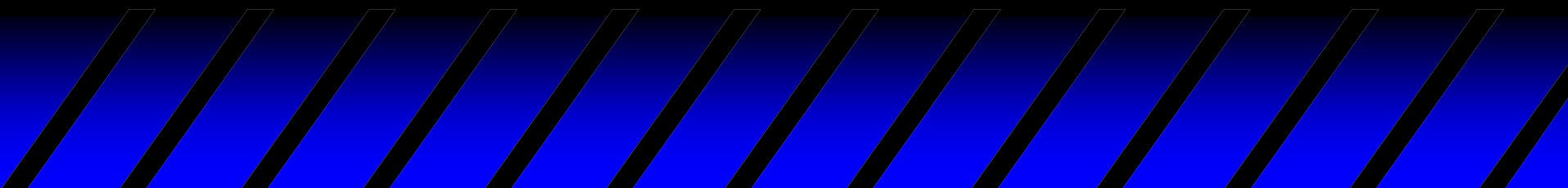
# Adverse Selection

- ◆ Let  $q$  be the fraction of peaches.
- ◆  $1 - q$  is the fraction of lemons.
- ◆ Expected value to a buyer of any car is at most

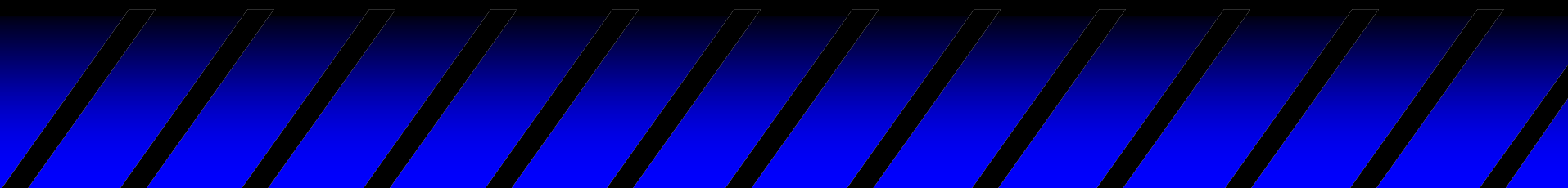
$$EV = \$1200(1 - q) + \$2400q.$$



# Adverse Selection

- ◆ **Suppose  $EV > \$2000$ .**
  - ◆ **Every seller can negotiate a price between  $\$2000$  and  $\$EV$  (no matter if the car is a lemon or a peach).**
  - ◆ **All sellers gain from being in the market.**
- 

# Adverse Selection

- ◆ **Suppose  $EV < \$2000$ .**
  - ◆ **A peach seller cannot negotiate a price above \$2000 and will exit the market.**
  - ◆ **So all buyers know that remaining sellers own lemons only.**
  - ◆ **Buyers will pay at most \$1200 and only lemons are sold.**
- 

# Adverse Selection

- ◆ Hence “too many” lemons “crowd out” the peaches from the market.
- ◆ Gains-to-trade are reduced since no peaches are traded.
- ◆ The presence of the lemons inflicts an external cost on buyers and peach owners.

# Adverse Selection

- ◆ How many lemons can be in the market without crowding out the peaches?
- ◆ Buyers will pay \$2000 for a car only if

$$EV = \$1200(1 - q) + \$2400q \geq \$2000$$

$$\Rightarrow q \geq \frac{2}{3}.$$

- ◆ So if over one-third of all cars are lemons, then only lemons are traded.

# Adverse Selection

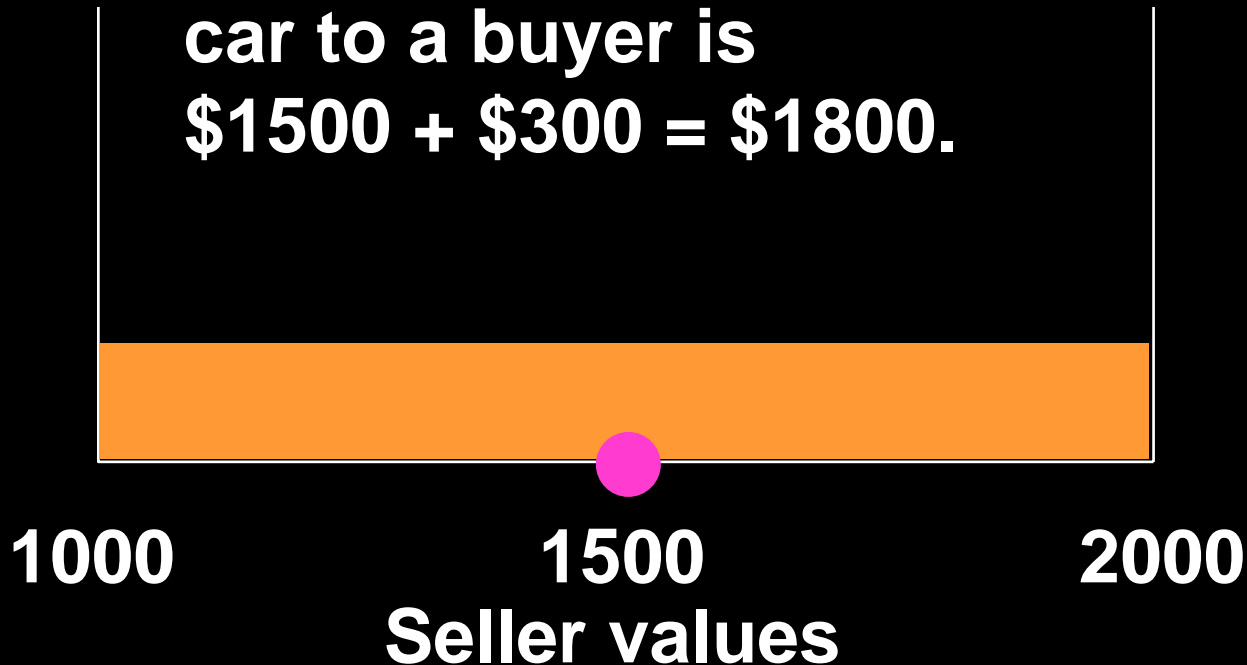
- ◆ A market equilibrium in which both types of cars are traded and cannot be distinguished by the buyers is a **pooling equilibrium**.
- ◆ A market equilibrium in which only one of the two types of cars is traded, or both are traded but can be distinguished by the buyers, is a **separating equilibrium**.

# Adverse Selection

- ◆ What if there is more than two types of cars?
- ◆ Suppose that
  - car quality is Uniformly distributed between \$1000 and \$2000
  - any car that a seller values at  $\$x$  is valued by a buyer at  $\$(x+300)$ .
- ◆ Which cars will be traded?

# Adverse Selection

The expected value of any car to a buyer is  
 $\$1500 + \$300 = \$1800$ .



So sellers who value their cars at more than \$1800 exit the market.

# Adverse Selection

The expected value of any remaining car to a buyer is  $\$1400 + \$300 = \$1700$ .



So now sellers who value their cars between  $\$1700$  and  $\$1800$  exit the market.



# Adverse Selection

- ◆ Where does this unraveling of the market end?
- ◆ Let  $v_H$  be the highest seller value of any car remaining in the market.
- ◆ The expected seller value of a car is

$$\frac{1}{2} \times 1000 + \frac{1}{2} \times v_H.$$

# Adverse Selection

- ◆ So a buyer will pay at most

$$\frac{1}{2} \times 1000 + \frac{1}{2} \times v_H + 300.$$

- ◆ This must be the price which the seller of the highest value car remaining in the market will just accept; i.e.

$$\frac{1}{2} \times 1000 + \frac{1}{2} \times v_H + 300 = v_H.$$

# Adverse Selection

$$\frac{1}{2} \times 1000 + \frac{1}{2} \times v_H + 300 = v_H$$

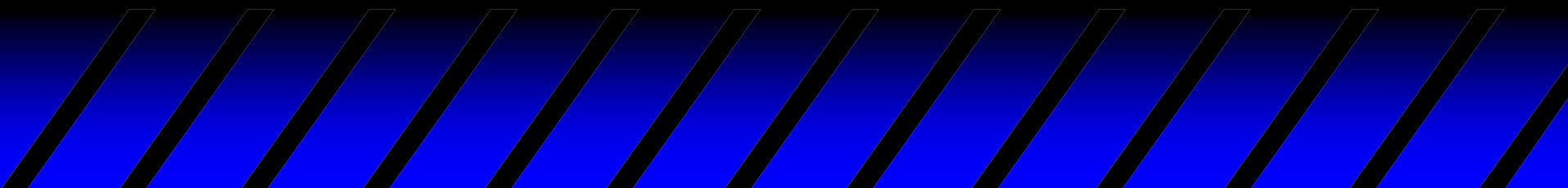
$$\Rightarrow v_H = \$1600.$$

**Adverse selection drives out all cars valued by sellers at more than \$1600.**

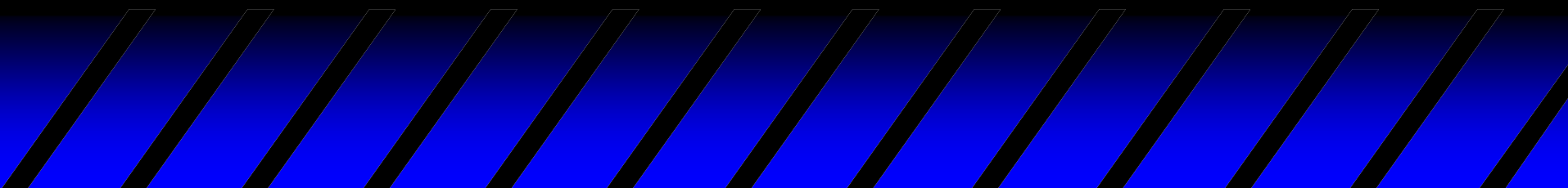
# Adverse Selection with Quality Choice

- ◆ Now each seller can choose the quality, or value, of her product.
- ◆ Two umbrellas; high-quality and low-quality.
- ◆ Which will be manufactured and sold?

# Adverse Selection with Quality Choice

- ◆ Buyers value a high-quality umbrella at \$14 and a low-quality umbrella at \$8.
  - ◆ Before buying, no buyer can tell quality.
  - ◆ Marginal production cost of a high-quality umbrella is \$11.
  - ◆ Marginal production cost of a low-quality umbrella is \$10.
- 

# Adverse Selection with Quality Choice

- ◆ **Suppose every seller makes only high-quality umbrellas.**
  - ◆ **Every buyer pays \$14 and sellers' profit per umbrella is  $\$14 - \$11 = \$3$ .**
  - ◆ **But then a seller can make low-quality umbrellas for which buyers still pay \$14, so increasing profit to  $\$14 - \$10 = \$4$ .**
- 

# Adverse Selection with Quality Choice

- ◆ There is no market equilibrium in which only high-quality umbrellas are traded.
- ◆ Is there a market equilibrium in which only low-quality umbrellas are traded?

# Adverse Selection with Quality Choice

- ◆ All sellers make only low-quality umbrellas.
- ◆ Buyers pay at most \$8 for an umbrella, while marginal production cost is \$10.
- ◆ There is no market equilibrium in which only low-quality umbrellas are traded.



# Adverse Selection with Quality Choice

- ◆ **Now we know there is no market equilibrium in which only one type of umbrella is manufactured.**
- ◆ **Is there an equilibrium in which both types of umbrella are manufactured?**

# Adverse Selection with Quality Choice

- ◆ A fraction  $q$  of sellers make high-quality umbrellas;  $0 < q < 1$ .
- ◆ Buyers' expected value of an umbrella is

$$EV = 14q + 8(1 - q) = 8 + 6q.$$

- ◆ High-quality manufacturers must recover the manufacturing cost,

$$EV = 8 + 6q \geq 11 \Rightarrow q \geq 1/2.$$

# Adverse Selection with Quality Choice

- ◆ So at least half of the sellers must make high-quality umbrellas for there to be a pooling market equilibrium.
- ◆ But then a high-quality seller can switch to making low-quality and increase profit by \$1 on each umbrella sold.

# Adverse Selection with Quality Choice

- ◆ Since all sellers reason this way, the fraction of high-quality sellers will shrink towards zero -- but then buyers will pay only \$8.
- ◆ So there is no equilibrium in which both umbrella types are traded.

# Adverse Selection with Quality Choice

- ◆ The market has no equilibrium
  - with just one umbrella type traded
  - with both umbrella types traded
- ◆ so **the market has no equilibrium** at all.
- ◆ Adverse selection has destroyed the entire market!

# Moral Hazard

- ◆ If you have full car insurance are you more likely to leave your car unlocked?
- ◆ **Moral hazard** is a reaction to incentives to increase the risk of a loss
- ◆ and is a consequence of asymmetric information.

# Moral Hazard

- ◆ If an insurer knows the exact risk from insuring an individual, then a contract specific to that person can be written.
- ◆ If all people look alike to the insurer, then one contract will be offered to all insurees; high-risk and low-risk types are then pooled, causing low-risks to subsidize high-risks.

# Moral Hazard

- ◆ **Examples of efforts to avoid moral hazard by using signals are:**
  - **higher life and medical insurance premiums for smokers or heavy drinkers of alcohol**
  - **lower car insurance premiums for contracts for drivers with histories of safe driving.**